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**Technical Document**

**L1/DSP-DRP API DEFINITION**

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## Change History

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24 Oct 2005	Shrinivas Gadkari		1.09		Add DCO retiming and DCO ibias calibration.

1 Feb 2006	Shrinivas Gadkari		1.10		Update for scripts 134.01 Input signal for DRP calibration level changed. DCXO calibration supports GSM and EGSM band Multi-PCB configurations support RSSI gain estimation correction.
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## 1 Introduction

DRP reference SW stands for the complete SW delivered with the DRP HW module, which only together constitute a functional RF module.

This document provides a comprehensive description of the DRP Reference SW with respect to:

1. Interface specification with layer-1 code, including details of the data structures used.
2. Explanation of the Flash-RAM usage assumed within the code structure.
3. Detailed listing of API data structure, macros and build option definitions – along with the highlighting of the layer-1 dependencies contained in them.

**Known Gaps in the Document:**

1. Need for Gain compensation is not yet clear from characterization results.
2. DCXO calibration currently under study.
3. Temperature calibration currently under study.

## 2 DRP Reference SW Structure

The reference SW consists of the following entities:

1. The assembled DRP scripts and the register initialization data is contained in the data structure `drp_ref_sw[ ]`. This is a constant data, that is stored in the flash. The reference SW provides the routine `drp_copy_ref_sw_to_drpsrm( )`, to copy this data from the flash to the drp SRM memory. The Layer1 code is expected to call this function and pass a pointer to `drp_ref_sw[ ]`.
2. The DRP SRM address information for downloading this data is contained within these data arrays itself as detailed in Appendix C.
3. Calibration data is managed via data structures of type `T_DRP_SW_DATA`.
  - a. The data structure `drp_sw_data_init` stored in the flash contains the pre-calibration default values. During the calibration process itself, the layer-1 code creates a copy of this structure in RAM. Let us call this copy of the `drp_sw_data_init` in RAM as, `drp_sw_data_calib`. The layer1 code passes a pointer to `drp_sw_data_calib` to each of the calibration routines.
  - b. The calibration routines modify the contents of the data structure `drp_sw_data_calib`. At the end of the calibration process, the modified `drp_sw_data_calib` structure is stored from this task saved by layer1 code into the FFS. Let us denote this saved copy of the calibrated data structure `drp_sw_data_calib_saved`.
  - c. During the phone mode operation, the layer1 code passes a pointer to the structure `drp_sw_data_calib_saved`, to the reference SW routine `drp_copy_sw_data_to_drpsrm( )`, which copies the calibration data into the DRP SRM.
4. C routines are called by the layer-1 code during factory calibration of the phone. These are executed directly from the flash program memory. The minimal RAM required for the C-code variables is to be allocated from the heap RAM resource. The size of the stack needed is ???.
5. Note: There will be a single build that includes both the phone mode operation code and calibration routines.

**Notes:**

- a. The data in the structure `drp_sw_data_init` is already included in `drp_ref_sw[ ]`. So copying `drp_ref_sw` into SRM includes download of the default values of the pre-calibration values of `drp_sw_data`.

### 2.1 Multiple PCB Configurations Support

It is anticipated that the Locosto device would be configured differently for RF connections by individual customers, see [1]. In this context there are seven configurations that need to be supported by the DRP SW. The DRP scripts and C-code will be reused as-is on each of the configurations. A global macro `RF_BAND_SYSTEM_INDEX` that will define the PCB configuration used. The layer-1 code will use this macro definition for DCXO calibration (section 4.3.1), and `RX_ON` input generation (section 3.1.2).

## 2.2 List of C Code Files

The C files in the reference SW are summarized here.

### 2.2.1 Source Files

1. `drp_calib_main.c`: This file contains all the calibration routines.
2. `drp_main.c`: There are two types of routines included within this file:
  - a. Wrapper code routines to adapt the code in the `drp_calib_main.c` to the Locosto API.
  - b. Routines to copy script and calibration data from Flash to DRP SRM.
3. `drp_script_data.c`: This file defines data structure that contains the assembled scripts and register initialization data. The format of these structures is summarized in Appendix C.

### 2.2.2 Header Files

1. `drp_extern_dependencies.h`: This file contains the macro and constant definitions needed by the DRP calibration software that are closely related to the integration of the calibration code with the layer1 code. Details of this file are included in the Appendix B.
2. `drp_defines.h`: This file defines constants that are internal to the DRP code.
3. `drp_API.h`: This file defines the API data structure, and the data structures used for calibration, and the `drp_registers` structure. The details of the API data structure are given in Appendix A.
4. `drp_ver.h`: Contains the version of the C-code.
5. `drp_calib_main.h`: Header file for `drp_calib_main.c`.
6. `drp_main.h`: Header file for the `drp_main.c` file.

### 2.2.3 Layer1-DRP Integration Dependency Checks

For the sake of Layer1-DRP integration convenience we list some important points to ensure they are not missed:

1. The `drp_ref_sw[ ]`, and `drp_sw_data_init[ ]` are declared as constants and would be stored in the flash.
2. Following constants defined in `drp_extern_dependencies.h` file are platform dependent:
  - a. `DRP_REGS_BASE_ADD` is the base address of the DRP registers/ internal memory as seen from MCU.
  - b. `DRP_SRM_API_ADD` is the MCU view of the API structure address in the DRP SRM.
  - c. `DRP_SRM_DATA_ADD` is the MCU view of the calibration structure address in the DRP SRM.
  - d. `DRP_EXTERNAL_MEMORY_ADD` is the MCU view address of the DRP external memory.
  - e. `DRP_EXTERNAL_MEMORY_SIZE` is the size in bytes of the DRP external memory.
3. The macros: `READ_WORD`, `WRITE_WORD`, `WRITE_BYTE_HIGH`, `WRITE_BYTE_LOW`, `WRITE_WORD_AT_PTR` will be platform dependent. The word to read/write can be in SRM memory or in external DRP memory. These macros are defined in Appendix D.
4. The macro to implement a wait, `WAIT_US`, will be platform dependent and needs to implement the prescribed wait for correct functioning of the DRP scripts. This macro are defined in Appendix D.
5. The last 512 bytes of the DRP internal RAM and DRP external (wrapper) have fast access from the DSP. These memory locations should be used for locating the DRP API. Specifically, the API data structure will be located within the RAM segments: `0x2E00-0x2FFF`, and `0x10E00-0x10FFF` (DRP OCP addresses).
6. A global macro `RF_BAND_SYSTEM_INDEX` will be defined in the layer-1 code. It will be set to one of the following seven constants also defined in layer-1 code: `RF_QUADBAND`, `RF_EU TRIBAND`, `RF_EU_DUALBAND`, `RF_US TRIBAND`, `RF_US_DUALBAND`, `RF_PCS1900_900_DUALBAND`, `RF_DCS1800_850_DUALBAND`.

## 3 DRP Phone Mode Operation

To use the DRP reference SW in the phone mode the layer-1 code needs to perform the following to data tasks:

1. Layer1 code calls the reference SW routine, `drp_copy_ref_sw_to_drpsrm( )`, while passing pointer to the structure `drp_ref_sw[ ]`. This operation loads the following into the DRP memory (registers and SRM and external): (i) assembled scripts<sup>1</sup>, (ii) assembled compensation routines running on the script processor, and (iii) register initializations.
2. The Layer1 code then calls the function `drp_copy_sw_data_to_drpsrm( )` while passing the pointer to the structure `drp_srm_data_calib_saved` to load the calibration data into DRP SRM. (Note that the order of tasks 1 and 2 should be maintained for correct functioning of the DRP scripts.)
3. Invoke the DRP scripts using the DRP-layer1 API as described in the remainder of this section.
4. The Layer 1 can access to the DRP register through the DRP register structure `drp_regs` which is a structure of type - `T_DRP_REGS_STR`, specified in the file `drp_API.h`.
5. The location of the API data structure in the DRP SRM is specified by the constant `DRP_SRM_API_ADD` defined in the file `drp_extern_dependencies.h` file.

## 3.1 DRP Script Usage

To switch from one state to another, the layer1 code is required to execute DRP scripts as described next. In general, a script expects some input data in a particular format to be written into specified elements of the API data structure located within the DRP SRM. Also after the script execution, the script writes the output data into the specified elements of this API data structure.

**Starting Scripts:** Starting of a script is controlled by the `SCRIPT_STARTL` register as:

- Write the number of the script to be started in bits(3:0).
- Set the bit(7) to one.

`SCRIPT_STARTL` Address 0x0500

Bit	Name	Function	Default Value
7	script_start	Writing a '1' to this location starts the script number indicated by the field 'script_num'.	0x0
6:4	not used		
3:0	script_num	The script number of the script to be started, 0-15.	0x0

### 3.1.1 TX\_ON

**Script Number:** 1

**Description:** This script is executed to put the DRP in a mode ready to transmit. See Appendix F for details.

**Duration:** 177 qbits (with the script processor running at 104 MHz).

#### Input Parameters

#### API Data Structure

- UWORD16 `drp_srm_api->control.retiming`
  - This parameter is used to enable/disable the clock retiming selectively. The specific mapping between the values of this parameter and the retiming enable/disable functionality is:
    - 0x0000 – retiming disable

<sup>1</sup> DRP Scripts are SW routines executing on the script processor of the DRP. These are described in section 3.1.



- 0x0001 – retiming enable in Tx-mode only
- 0x0002 – retiming enable in Rx-mode only
- 0x0003 – retiming enable in Tx and Rx mode

## DRP register

**RF\_FREQ** Address 0x0150

Bit	Name	Function	Default Value
15:0	Mem_rf_freq	DLO carrier frequency programmed in 100 kHz increments. The DLO internally adjusts for high / low band operation, so the programming for high band should be 17100 – 19900 while the programming for low band should be 8240 – 9600. Default from SRM for band select is low band (E-GSM), so low band frequency is programmed as default.	0x2032

**Note:** When the script is completed, DRP is ready for transmission, waiting for TX\_START signal to be asserted. In case retiming feature is enabled during transmission, the script will take care of setting the proper DLO division ratio to re-generate DBB clocks matching the requirements.

## Current restriction of use

TX\_ON must be called from the DRP IDLE state.

## Timing Details

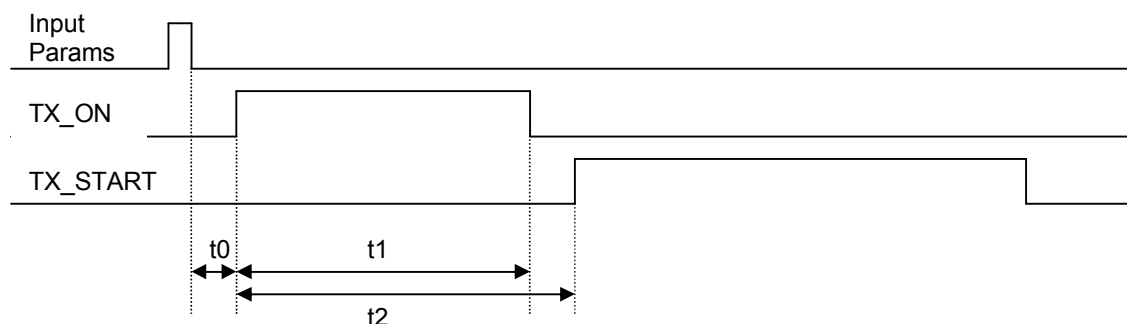


Figure 1 - TX\_ON time line

Name	Description	Value		
		Min	Typical	Max
t0	Input parameters program→TX_ON start	> qbits	>0 qbits	
t1	TX_ON Duration	-	177 qbits	250 qbits
t2	Delay Tx_ON start → Tx START	-	TBD	250 qbits

### 3.1.2 RX\_ON

Script Number: 2

**Description:** This script is executed to put the DRP in a mode ready to receive. See appendix F for details.

**Duration:** 146 qbits (with the script processor running at 104 MHz).

## Input Parameters

### API Data Structure

- UWORD16 - dr\_srm\_api->control.retiming
  - This parameter is used to enable/disable the clock retiming selectively. The specific mapping between the values of this parameter and the retiming enable/disable functionality is:
    - 0x0000 – retiming disable
    - 0x0001 – retiming enable in Tx-mode only
    - 0x0002 – retiming enable in Rx-mode only
    - 0x0003 – retiming enable in Tx and Rx mode
- UWORD16 - drp\_srm\_api->inout.rx.rxon\_input
  - Bit(0) used to select the desired IF frequency as:
    - Bit(0) = 0, for IF frequency of 0 KHz.
    - Bit(0) = 1, for IF frequency of 100 KHz.
      - Depending on the RF Validation results this frequency value may change.
- UWORD16 - drp\_srm\_api->inout.rx.rxon\_input
  - Bit(1) is used to enable/ disable the gain compensation algorithm as
    - Bit(1) = 0, to disable the gain compensation.
    - Bit(1) = 1, to enable the gain compensation.
- UWORD16 - drp\_srm\_api->inout.rx.rxon\_input
  - Bits(5:2) specify the ABE gain and Bit(6) specifies the AFE gain as:
    - Bits(5:2) = 0, corresponds to ABE gain = 0 dB
    - Bits(5:2) = 1, corresponds to ABE gain = 2 dB
    - Bits(5:2) = 2, corresponds to ABE gain = 5 dB
    - Bits(5:2) = 3, corresponds to ABE gain = 8 dB
    - Bits(5:2) = 4, corresponds to ABE gain = 11 dB
    - Bits(5:2) = 5, corresponds to ABE gain = 14 dB
    - Bits(5:2) = 6, corresponds to ABE gain = 17 dB
    - Bits(5:2) = 7, corresponds to ABE gain = 20 dB
    - Bits(5:2) = 8, correspond to a ABE gain = 23 dB
    - Bit(6) = 0, corresponds to a AFE gain = 11 dB
    - Bit(6) = 1, corresponds to a AFE gain = 38 dB
- UWORD16 - drp\_srm\_api->inout.rx.rxon\_input
  - Bit(7) used to select the switched capacitor filter (SCF) corner freq setting as
    - corner\_freq = 0, to set the SCF corner frequencies to 270 KHz, 400 KHz, the mixer corner freq is set to 400 KHz.
    - corner\_freq = 1, to set the SCF corner frequencies to 400 KHz, 400 KHz, the mixer corner freq is set to 400 KHz.
- UWORD16 - drp\_srm\_api->inout.rx.rxon\_input
  - Bit(9:8) used to set the parameter DBBIF setting, needed for selecting the LNA input for DRP. This value is obtained by calling the drp function drp\_generate\_dbbif\_setting\_arfcn ( ) (see section 3.2.1).

### DRP register

RF\_FREQL Address 0x0150

Bit	Name	Function	Default Value
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15:0	mem_rf_freq	DLO carrier frequency programmed in 100 kHz increments. The DLO internally adjusts for high / low band operation, so the programming for high band should be 17100 – 19900 while the programming for low band should be 8240 – 9600. Default from SRM for band select is low band (E-GSM), so low band frequency is programmed as default.	0x2032
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## Output Parameters

- UWORD16 – drp\_srm\_api->inout.rx.agc.output.compensated\_gain
  - Specifies the total gain (AFE+ABE) applied by the gain compensation algorithm, the value is specified in  $1024 \cdot \log_2(\text{gain})$  format.

**Note:** When the script is completed, DRP is ready for receiving, waiting for RX\_START signal to be asserted. In case retiming feature is enabled during transmission, the script will take care of setting the proper DLO division ratio to re-generate DBB clocks matching the requirements.

## Current restriction of use

RX\_ON must be called from the DRP IDLE state.

## Timing Details

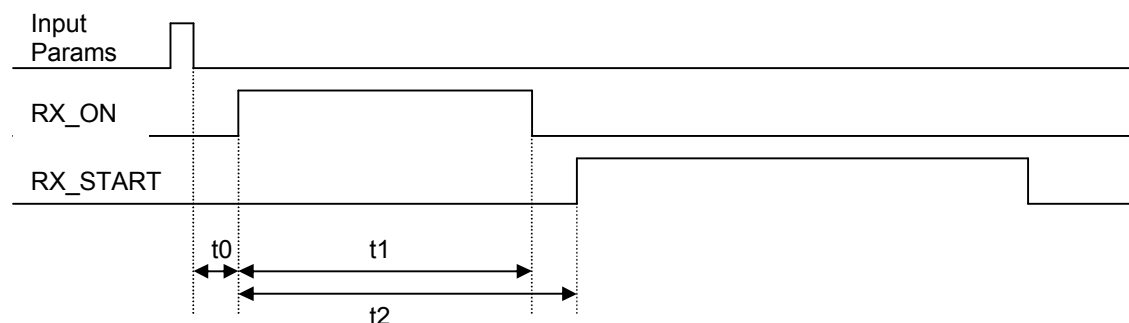


Figure 2 - RX\_ON time line

Name	Description	Value		
		Min	Typical	Max
t0	Input parameters programming → RX_ON	-	> 0	-
t1	RX_ON script duration	-	146 qbits <sup>1</sup>	158 qbits
t2	RX_ON → RX_START HIGH	-	TBD	158 qbits

<sup>1</sup> The maximum time period allowed from the end of last DRP burst (Rx or Tx) to end of the RX\_ON script is 145 us. This includes the IDLE script execution, AFC script execution (if needed).

### 3.1.3 ROC

#### Script Number: 4

**Description:** This script is automatically called on RX\_START rising edge to perform residual offset measurements in single or multislot mode.

**Duration:** This script runs in the back ground when the RX\_START signal is high and the burst samples are being received.

#### Input Parameters

##### SRM data

- UWORD16 - drp\_srm\_api->inout.rx.roc.input.window\_start
  - This is the sample number within the burst to start accumulation for residual DC estimation.
- UWORD16 - drp\_srm\_api->inout.rx.roc.input.window\_stop
  - This is the sample number within the burst to stop accumulation for residual DC estimation.
- UWORD16 - drp\_srm\_api->inout.rx.roc.input.lut\_start\_phase
  - This is the lookup table phase index is reset to the value indicated by this parameter after the RX\_START is raised high.

##### DRP register

None

#### Output Parameters

- WORD32 - drp\_srm\_api->inout.rx.roc.output.accum\_I[4]
  - The accumulated value of the DC Offset on the I-path for upto 4 consecutive Rx bursts, with accum\_I[0] corresponding to the accumulated offset value for the slot number 0.
- WORD32 - drp\_srm\_api->inout.rx.roc.output.accum\_Q[4]
  - The accumulated value of the DC Offset on the I-path for upto 4 consecutive Rx bursts.

#### Notes:

1. Measurements given are accumulation values, meaning that the ROC accumulator values have to be divided in the DSP by the number of samples accumulated.
2. The sampling frequency for ROC computation is 4 times the GSM symbol rate. Thus the sample numbers for starting and stopping the accumulation are to be specified at this sample rate.
3. The arrays are filled with the accumulator values per time slot in the sequence 0, 1, 2, 3.
4. Irrespective of the number of time slots the script is active, the next time the script is called the index for filling the array is reset to zero.

#### Event Return

None

#### Timing Details

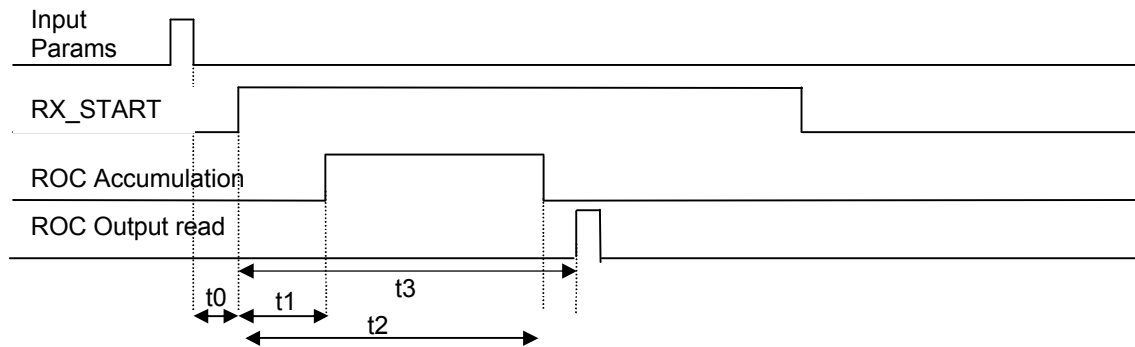


Figure 3 - ROC time line Single slot

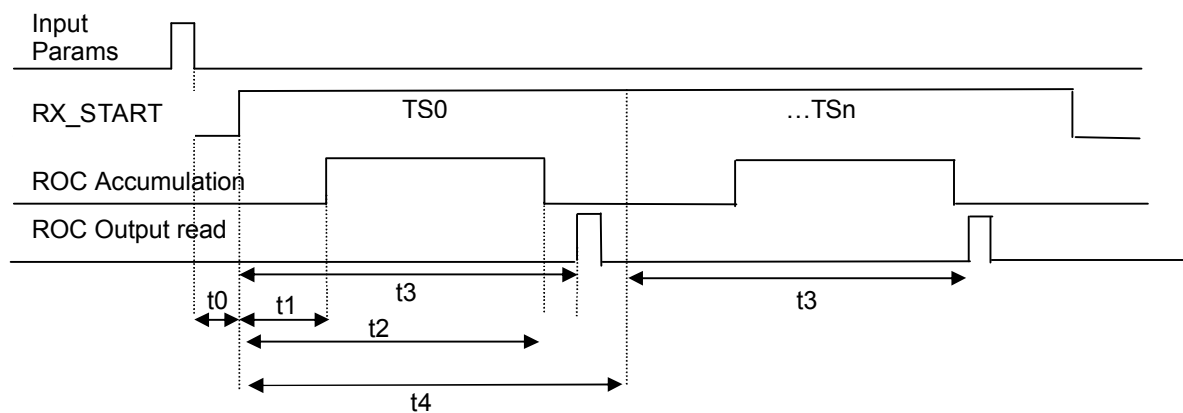


Figure 4 - ROC time line Multi Slot

Name	Description	Value		
		Min	Typical	Max
t0	Input parameters programming → RX_START	> 0	NA	NA
t1	Time slot start → First accumulated sample in time slot	64 qbits <sup>1</sup>	NA	500 qbits
t2	Time slot start → Last accumulated sample in time slot	64 qbits <sup>1</sup>	NA	500 qbits
t3	Time slot start → ROC output ready for read	520 qbits	520 qbits	520 qbits
t4	Time slot duration	625 qbits	625 qbits	625 qbits

### 3.1.4 IDLE

**Script Number:** 15

**Description:** This script puts the DRP in an idle mode where the Tx, Rx and the digitally controlled oscillator (DCO) are shut off. The LDOs however are on.

**Duration:** 10 qbits

**Input Parameters**

None

<sup>1</sup> Here assumed 8 Symbols IIR Group Delay

### 3.1.5 AFC

**Script Number:** 13

**Description:** This script is run to update the control word of DCXO frequency (Automatic Frequency control - AFC). It compares the value of the mem\_xtal requested by the L1/DSP with the current value of DCXO\_XTALL register and changes it in steps of +/- 2 ppm with a wait period of 10 us to allow for DXCO amplitude settling after each change.

**Duration:**

Approximately given by  $\text{CEILING}(\text{Step}/2\text{ppm}) \times (10\mu\text{s})$

Step is the difference between current AFC control word and the control word set in mem\_xtal.

#### Input Parameters

##### SRM data

- WORD16 – drp\_srm\_api->inout.afc.input.mem\_xtal
  - mem\_xtal value is 14-bit signed value. Its is sign extended to a 16-bit integer number.
  - This computed by AFC algorithm in the DSP

##### DRP register

DCXO\_XTALL Address 0x0440

Bit	Name	Function	Default Value
13:0	mem_xtal_ctl	14 bit control of DCXO frequency Top 10 bits are direct DAC control. Bottom 4 bits are Sigma-Delta. (This is signed format – 0x0000 is midrange value) 0x1FFF – max frequency, 0x2000 – min frequency Cannot access this register every clock! Must wait for the synchronizing circuit to step through its modes.	0x2000

**Note:**

AFC script must be called in DRP IDLE mode only.

### 3.1.6 REG\_ON

**Script Number:** 0

**Description:** This script turns on the LDOs in the DRP, and loads the ARX registers from the SRM shadow of these registers.

**Duration:** 337 qbits.

**Note:**

Used at power on or wake up phase only

### 3.1.7 REG\_OFF

**Script Number:** 7

**Description:** This script turns off the LDOs in the DRP.

**Duration:** 1 qbit.

**Note:**

Used to put DRP into Deep Sleep mode.

### 3.1.8 TEMP\_MEAS

**Script Number:** 3

**Description:** This script reads the ADC value in DCXO and converts it to a temperature reading using a calibration lookup table.

**Duration:**

16 us

#### Output Parameters

- WORD16 – drp\_srm\_api->inout.temperature.output
  - Temperature measured given in Celcius

**Notes:**

- 1) The TEMP\_MEAS script can not be called during Rx window if ROC script is on going.

## 3.2 DRP C Functions for Phone mode

### 3.2.1 DBBIF Setting Generation

```
UINT16 drp_generate_dbbif_setting_arfcn(UINT16 pcb_config, UINT16 arfcn)
```

This routine generates the DBBIF setting needed to be passed to the RX\_ON script via the API parameter drp\_srm\_api->inout.rx.rxon\_input(9:8)

#### Input

- UWORD16 pcb\_config
  - This is the value of the global macro RF\_BAND\_SYSTEM\_INDEX .
- UINT16 arfcn

- This is the layer-1 definition of the arfcn value for the current channel.

## Return

- DBBIF setting value.

### 3.2.2 DRP Gain Correction

```
SINT16 drp_gain_correction(UINT16 arfcn, UCHAR lna_off, UINT16 agc)
```

This routine generates the gain correction based on the actual DRP AFE and ABF gains set during the RX\_ON script execution versus the requested gain values.

## Input

- UINT16 arfcn
  - This is the layer-1 definition of the arfcn value for the current channel.
- UCHAR lna\_off
  - This parameter = 1, for low LNA gain, and =0 for high LNA gain selection.
- UINT16 agc
  - This parameter is the ABE gain index set via drp\_srm\_api->inout.rx.rxon\_input(5:2)

## Return

- Correction based on actual DRP gains set versus the requested DRP gains.

## 3.3 DRP Power Management

### 3.3.1 Wakeup / Power ON

This is achieved by running the REG\_ON script, this turns on the LDOs within the DRP and puts in a mode where we are ready to run TX\_ON, RX\_ON or any of the other scripts described in section 3.1.

### 3.3.2 Deep Sleep

This is achieved by running the REG\_OFF script, which turns off the LDO's within the DRP. Note that to come out of deep-sleep it is necessary to run the REG\_ON.

## 4 DRP Calibration

We first describe the calibration procedure step-by-step, followed by the support needed for automation of this procedure using the extended test mode (ETM) shell. We then list and briefly describe the routines provided within the reference SW C-code along with the parameters that each routine expects.

### 4.1 Calibration Procedure

The calibration procedure can be summarized as:

1. Layer 1 calls the Ref SW function drp\_copy\_ref\_sw\_to\_drpsrm( ), while passing the address of the data structure drp\_ref\_sw[ ]. This will load the calibration script data into the DRP RAM.
2. Layer1 makes a copy the structure drp\_sw\_data\_init from flash into RAM. This RAM copy of the data structure will be called drp\_sw\_data\_calib.
3. Calibration engineer supplies the RF signal input expected by the DCXO calibration routine. Use ETM command to call the drp\_dcxo\_calib( ) routine.
4. Use ETM command to call the drp\_tx\_rx\_common\_calib( ) routine.
5. Set BAND\_INDEX = 0.
6. Supply the RF signal expected by LNA center frequency calibration routine.
7. Use ETM command to call drp\_lna\_freq\_calib( ).



8. Use ETM command to call `drp_iqmc_calib()`.
9. Use ETM command to call `drp_mixer_pole_calib()`.
10. Use ETM command to call `drp_scf_poles_calib()`.
11. Use ETM command to call `drp_afe_gain_calib1()`.
12. If `BAND_INDEX = 3`, go to 14, else `BAND_INDEX++`, and go to 6.
13. Use ETM command to save the calibrated data structure `drp_sw_data_calib` in the Flash.

## 4.2 Extended Test Mode Shell Support for Calibration

The above listed calibration procedure would be executed using the ETM shell. Here we suggest a possible ETM shell command format with input parameters and the actions the layer1 code is expected to perform for each of these ETM commands.

IMPORTANT: ETM implementation will delay the sending back of the ETM acknowledgement until the completion of the corresponding calibration routine.

### 4.2.1 Calibration ETM Shell Command Format

The following format is suggested for a TM calibration command: `drpcal param1 param2`

The layer1 actions for different values of `param1` are listed next.

- `param1 = 3`
  - There is no `param2` for this case.
  - Layer1 code will call the `drp_dcxo_calib` routine, and pass the `BAND_INDEX` (depending on the PCB configuration), and the pointer to the structure `drp_sw_data_calib` as argument to this function.
- `param1 = 4`
  - There is no `param2` for this case.
  - Layer1 code will call the `drp_tx_rx_common_calib` routine, and pass the pointer to the structure `drp_sw_data_calib` as argument to this function.
- `param1 = 5`
  - `param2` needs to be specified. Possible values 0,1,2,3
  - Layer1 and calls the function `drp_lna_cfreq_calib()`. The two arguments passed to this function are
    - Pointer to the structure `drp_sw_data_calib`, and
    - `BAND_INDEX = param2`
- `param1 = 6`
  - `param2` needs to be specified. Possible values 0,1,2,3
  - Layer1 calls the function `drp_iqmc_calib()`. The two arguments passed to this function are
    - Pointer to the structure `drp_sw_data_calib`, and
    - `BAND_INDEX = param2`
- `param1 = 7`
  - `param2` needs to be specified. Possible values 0,1,2,3
  - Layer1 calls the function `drp_mixer_pole_calib()`. The two arguments passed to this function are
    - Pointer to the structure `drp_sw_data_calib`, and
    - `BAND_INDEX = param2`
- `param1 = 8`
  - `param2` needs to be specified. Possible values 0,1,2,3
  - Layer1 calls the function `drp_scf_pole_calib()`. The two arguments passed to this function are
    - Pointer to the structure `drp_sw_data_calib`, and
    - `BAND_INDEX = param2`
- `param1 = 9`
  - `param2` needs to be specified. Possible values 0,1,2,3
  - Layer1 calls the function `drp_afe_gain_calib1()`. The two arguments passed to this function are
    - Pointer to the structure `drp_sw_data_calib`, and
    - `BAND_INDEX = param2`

- param1 = 11
  - There is no param2 for this case.
  - Layer1 copies the structure drp\_sw\_data\_calib that has been modified by the calibration routines, back into flash.

## 4.3 Calibration and Supporting C-Routines

### 4.3.1 DCXO Calibration

```
void drp_dcxo_calib(UWORD16 BAND_INDEX, T_DRP_SW_DATA *sw_data_ptr)
```

This routine calibrates the DCXO, coarse frequency array and also the DCXO, DAC current.

#### Input

- UWORD16 BAND\_INDEX
  - This parameter is used to select between the GSM band, and, EGSM band, depending on the PCB configuration. Specifically:
    - EGSM – 0
    - GSM – 1
  - For GSM band, the routine expects an input signal of frequency 869.2 MHz at -70 dBm, and for EGSM band the routine expects 925.2 MHz signal at – 70 dBm.
- T\_DRP\_SW\_DATA \*drp\_sw\_data\_calib\_ptr is a pointer to the RAM copy of the drp\_sw\_data\_init data structure.

#### Return

- 0 if no error, -1 if error.

### 4.3.2 Tx-Rx Common Calibration

```
SINT16 drp_tx_rx_common_calib(T_DRP_SW_DATA *drp_sw_data_calib_ptr)
```

This routine performs the following calibrations:

1. DLO Period Inverse Calibration.
2. DLO acquisition to tracking ratio calibration.
3. PVT Bank calibration.
4. KDCO Inverse calibration.
5. ABE gain calibration using an internally generated signal.

#### Input

- T\_DRP\_SW\_DATA \*drp\_sw\_data\_calib\_ptr
  - is a pointer to the RAM copy of the drp\_sw\_data\_init data structure.

#### Return

- 0 if no error, -1 if error.

### 4.3.3 LNA Center Frequency Calibration

```
SINT16 drp_lna_cfreq_calib(UWORD16 BAND_INDEX, T_DRP_SW_DATA
                          *drp_sw_data_calib_ptr)
```

This routine adjusts the LNA register settings to provide a maximum gain at the center of the particular band of operation.

#### Inputs

- UWORD16 BAND\_INDEX
  - Specifies the cellular band to be calibrated, with the following BAND\_INDEX – band mapping:
    - EGSM – 0
    - GSM – 1
    - DCS – 2
    - PCS – 3
- T\_DRP\_SW\_DATA \*drp\_sw\_data\_calib\_ptr
  - is a pointer to the RAM copy of the drp\_sw\_data\_init data structure.
- This routine expects a sinusoidal RF input with a frequency corresponding to the center of cellular band specified by the BAND\_INDEX, at a level –45 dBm. We list below the band center frequencies:
  - EGSM – 942.4 MHz
  - GSM – 881.4 MHz
  - DCS – 1842.4 MHz
  - PCS – 1960 MHz

#### Output

The calibration results are stored in the elements of the drp\_sw\_data structure copy located in the RAM.

#### Return

- 0 if no error, -1 if error.

### 4.3.4 IQMC Coefficient Calibration

```
SINT16 drp_iqmc_calib(UWORD16 BAND_INDEX, T_DRP_SW_DATA
                     *drp_sw_data_calib_ptr)
```

This routine calibrates the coefficients used by the IQMC block to correct for IQ-mismatch.

#### Inputs

- UWORD16 BAND\_INDEX
  - Specifies the cellular band to be calibrated, with the following BAND\_INDEX – band mapping:
    - EGSM – 0
    - GSM – 1
    - DCS – 2
    - PCS – 3
- T\_DRP\_SW\_DATA \*drp\_sw\_data\_calib\_ptr
  - is a pointer to the RAM copy of the drp\_sw\_data\_init data structure.
- This routine expects a sinusoidal RF input with a frequency corresponding to the center of cellular band specified by the BAND\_INDEX, at a level – 45 dBm. We list below the band center frequencies:
  - EGSM – 942.4 MHz

- GSM – 881.4 MHz
- DCS – 1842.4 MHz
- PCS – 1960 MHz

#### Return

- 0 if no error, -1 if error.

### 4.3.5 Mixer Pole Calibration

```
SINT16 drp_mixer_pole_calib(UWORD16 BAND_INDEX, T_DRP_SW_DATA
                             *drp_sw_data_calib_ptr)
```

This routine calibrates the 400 KHz pole of the switched capacitor filter (SCF).

#### Inputs

- UWORD16 BAND\_INDEX
  - Specifies the cellular band to be calibrated, with the following BAND\_INDEX – band mapping:
    - EGSM – 0
    - GSM – 1
    - DCS – 2
    - PCS – 3
- T\_DRP\_SW\_DATA \*drp\_sw\_data\_calib\_ptr
  - is a pointer to the RAM copy of the drp\_sw\_data\_init data structure.
- This routine expects a sinusoidal RF input with a frequency corresponding to the center of cellular band specified by the BAND\_INDEX, at a level – 45 dBm. We list below the band center frequencies:
  - EGSM – 942.4 MHz
  - GSM – 881.4 MHz
  - DCS – 1842.4 MHz
  - PCS – 1960 MHz

#### Return

- 0 if no error, -1 if error.

### 4.3.6 SCF Pole Calibration

```
SINT16 drp_scf_pole_calib(UWORD16 BAND_INDEX, T_DRP_SW_DATA
                             *drp_sw_data_calib_ptr)
```

This routine calibrates the 270 KHz, and 400 KHz poles of the switched capacitor filter (SCF).

#### Inputs

- UWORD16 BAND\_INDEX
  - Specifies the cellular band to be calibrated, with the following BAND\_INDEX – band mapping:
    - EGSM – 0
    - GSM – 1
    - DCS – 2
    - PCS – 3
- T\_DRP\_SW\_DATA \*drp\_sw\_data\_calib\_ptr

- is a pointer to the RAM copy of the drp\_sw\_data\_init data structure.
- This routine expects a sinusoidal RF input with a frequency corresponding to the center of cellular band specified by the BAND\_INDEX, at a level – 45 dBm. We list below the band center frequencies:
  - EGSM – 942.4 MHz
  - GSM – 881.4 MHz
  - DCS – 1842.4 MHz
  - PCS – 1960 MHz

#### Return

- 0 if no error, -1 if error.

### 4.3.7 AFE Gain Calibration - part1

```
SINT16 drp_afe_gain_calib1(UWORD16 BAND_INDEX, T_DRP_SW_DATA
                          *drp_sw_data_calib_ptr)
```

This routine calibrates a part of the AFE gain steps. (Higher gain steps)

#### Inputs

- T\_DRP\_SW\_DATA \*drp\_sw\_data\_calib\_ptr
  - is a pointer to the RAM copy of the drp\_sw\_data\_init data structure.
- This routine expects a sinusoidal RF input with a frequency corresponding to the center of cellular band specified by the BAND\_INDEX, at a level – 45 dBm. We list below the band center frequencies:
  - EGSM – 942.4 MHz
  - GSM – 881.4 MHz
  - DCS – 1842.4 MHz
  - PCS – 1960 MHz

#### Return

- 0 if no error, -1 if error.

### 4.3.8 Copy Script Data from Flash to DRP

```
SINT16 drp_copy_ref_sw_to_drpsrm(UWORD8 *ref_sw_ptr)
```

This routine copies the script data contained in the structures drp\_ref\_sw[ ] and drp\_ref\_sw\_calib[ ], from Flash into the DRP RAM. The DRP RAM address information is contained within the data structures.

- This function should be executed every time the phone is powered up with flash address of the drp\_sw\_data[ ] as the input argument.
- At calibration time, the input argument should be the flash address of the drp\_ref\_sw\_calib[ ] structure.
- The constant DRP\_REG\_BASE\_ADD needs to be correctly specified in the drp\_extrn\_dependencies.h file.

#### Inputs

UWORD8 \*ref\_sw\_ptr - pointer to the script data structure in flash.

#### Return

- 0 if no error, -1 if error.

### 4.3.9 Copy Calibration Data from Flash to DRP SRM

```
SINT16 drp_copy_sw_data_to_drpsrm(T_DRP_SW_DATA *ptr_flash, T_DRP_SRM_DATA
    *ptr_srm)
```

This routine copies the calibration data from the structure drp\_sw\_data\_calib\_saved into the DRP SRM. The data is written in the DRP SRM into a structure of the type T\_DRP\_SRM\_DATA.

- This function is called at power on just after the function drp\_copy\_ref\_sw\_to\_drpsrm( ) completes execution.
- The pointer argument \*ptr\_flash, should point to the flash address of the drp\_sw\_data\_calib\_saved structure.
- The pointer argument \*ptr\_srm should be set to DRP\_SRM\_DATA\_ADDR defined in the drp\_extern\_dependencies.h file.

#### Inputs

T\_DRP\_SW\_DATA \*ptr\_flash - pointer to the saved calibration data structure in flash  
T\_DRP\_SRM\_DATA \*ptr\_srm - pointer to the calibration data structure in DRP SRM

#### Return

- 0 if no error, -1 if error.

## A. DRP\_SRM\_API Structure

```

/*****
/*          API STRUCTURE          */
*****/

/*-----**
** ROC Script Input Parameters **
**-----*/
typedef struct
{
    UWORD16 window_start;
    UWORD16 window_stop;
    WORD16 lut_start_phase;
}
T_DRP_ROC_IN;

/*-----**
** ROC Script Output Parameters **
**-----*/
typedef struct
{
    UWORD32 accum_I[4];
    UWORD32 accum_Q[4];
}
T_DRP_ROC_OUT;

/*-----**
** ROC Script InOut Parameters **
**-----*/
typedef struct
{
    T_DRP_ROC_IN input;
    T_DRP_ROC_OUT output;
}

```

```

}
T_DRP_ROC_INOUT;

/*-----**
** AGC    Output Parameters **
**-----*/
typedef struct
{
    UWORD16 compensated_gain;    // ABF + AFE gain in DRP after compensation
                                // 1024*log2(Pout/Pin)
    UWORD16 meas_abe_vpp_i;      // V-pp for I path
    UWORD16 meas_abe_vpp_q;      // V-pp for Q path
}
T_DRP_AGC_OUT;

/*-----**
** Temperature InOut Parameters **
**-----*/
typedef struct
{
    WORD16 output;
}
T_DRP_TEMP_OUT;

/*-----**
** RX InOut Parameters **
**-----*/
typedef struct
{
    UWORD16 rxon_input;          // b0 - IF_FREQ index
                                // b1 - Gain compensation enable
                                // b5:b2 - ABE gain index
                                // b6 - AFE gain index
                                // b7 - SCF Pole index
                                // b9:8 - dbb if setting
    T_DRP_AGC_OUT agc;           //agc control structure
#ifdef LOCOSTO_VALID
    T_DRP_ROC_INOUT roc;
#endif
}
T_DRP_RX_INOUT;

/*-----**
** AFC script Input Parameters **
**-----*/
typedef struct
{
    UWORD16 mem_xtal;
}
T_DRP_AFC_IN;

/*-----**
** AFC script Output Parameters **
**-----*/
typedef struct
{
    UWORD16 dcxo_amp;
}

```

```
T_DRP_AFC_OUT;

/*-----**
** AFC script InOut Parameters **
**-----*/
typedef struct
{
    T_DRP_AFC_IN input;
    T_DRP_AFC_OUT output;
}
T_DRP_AFC_INOUT;

/*-----**
** DRP InOut Parameters **
**-----*/
typedef struct
{
    T_DRP_RX_INOUT rx;
    T_DRP_AFC_INOUT afc;
    T_DRP_TEMP_OUT temperature;
}
T_DRP_INOUT;

/*-----**
** DRP General control words **
**-----*/

typedef struct
{
    UWORD16 retiming;    // enable-disable control of retiming
    UWORD16 calib_ctl;    // b0 - FCW bypass for Tx
                        // b1 - FCW bypass for RX
                        // b2 - Bypass ABE gain comp call
                        // b3 - Bypass AFE gain comp call
                        // b4 - mixer disable during ABE gain measure
                        // b5 - ibias setting bypass
                        // b6 - flyback setting bypass
                        // b7 - use CVKD2 for TX_ON DCOIF
}
T_DRP_CTL;

/*-----**
** DRP SRM API Data Structure **
**-----*/
typedef struct
{
    T_DRP_INOUT inout;    // input-output DRP parameters - phone mode
    T_DRP_CTL control;    // contains the DRP operating mode control words
} T_DRP_SRM_API;
```

## B. Script and Initialization Data Array Format

The script data and the DRP register initialization data is stored into data array `drp_ref_sw[ ]`, in the following format:

```
const unsigned char drp_ref_sw[] = {

    /* Tag */ 0x00, 0x00, 0x00, 0x00,
    /* Vers */ 0x01, 0x00, 0x00, 0x00,
```



```

/* size */ 0x64, 0x00, 0x00, 0x00,
/* addr */ 0x80, 0x20, 0x00, 0x00,

0x78, 0x56, 0x00, 0xa1, 0x34, 0x12, 0x00, 0xa2, 0x01, 0x00, 0x08, 0x9f, 0x02, 0x00, 0x10, 0x9f,
0x03, 0x00, 0x18, 0x9f, 0x04, 0x00, 0x20, 0x9f, 0x05, 0x00, 0x28, 0x9f, 0x06, 0x00, 0x30, 0x9f,
0x07, 0x00, 0x38, 0x9f, 0xf8, 0xff, 0x40, 0x9f, 0xf7, 0xff, 0x48, 0x9f, 0xf6, 0xff, 0x50, 0x9f,
0xf5, 0xff, 0x58, 0x9f, 0xf4, 0xff, 0x60, 0x9f, 0xf3, 0xff, 0x68, 0x9f, 0xf2, 0xff, 0x70, 0x9f,
0xf1, 0xff, 0x78, 0x9f, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x03, 0x08, 0x81, 0x00, 0x49, 0x10, 0x81,
0x00, 0x51, 0x18, 0x82, 0x00, 0x00, 0x20, 0xa2, 0xff, 0xff, 0x20, 0xa1, 0x00, 0x08, 0x28, 0x83,
0x00, 0x08, 0x30, 0x84, 0x00, 0x4b, 0x40, 0xad, 0x00, 0x4f, 0x48, 0x8e, 0x00, 0x09, 0x60, 0x85,
0xbc, 0x8a, 0x68, 0xa2, 0xf9, 0xde, 0x68, 0xa1, 0x00, 0x51, 0x73, 0x86, 0x00, 0x51, 0x7b, 0x87,
0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x38, 0x9f, 0x64, 0x00, 0x58, 0x9f, 0x00, 0xcb, 0x39, 0x81,
0x00, 0xd6, 0x51, 0x89, 0xfd, 0xbf, 0x02, 0xaa, 0x00, 0x00, 0x00, 0x00, 0xf0, 0x2f, 0x70, 0xa1,
0x00, 0x00, 0x70, 0xa2, 0x00, 0x80, 0x03, 0x9b, 0x00, 0x80, 0x43, 0x93, 0x02, 0x80, 0x4b, 0x91,
0x03, 0x80, 0x53, 0x90, 0x04, 0x80, 0x03, 0x9a, 0x04, 0x80, 0x5b, 0x93, 0x08, 0x80, 0x03, 0x99,
0x08, 0x80, 0x23, 0x93, 0x00, 0x00, 0x00, 0x00,

/* size */ 0x08, 0x00, 0x00, 0x00,
/* addr */ 0x0C, 0x05, 0x00, 0x00,

0x80, 0x20, 0x00, 0x00, 0xc8, 0x20, 0x00, 0x00, 0x04, 0x21, 0x00, 0x00, 0x1c, 0x21, 0x00, 0x00,

/* Final record */
/* size */ 0x00, 0x00, 0x00, 0x00,
};

```

Following the tag, first information shall indicate the version of the reference software. Although, 32-bits have been reserved for SW version number, the current format needs only 16bits. The number represented by the bits b(15:8) denotes the major release number. This number ranges from 128-255. The bits b(7:0) denote the intermediate release number, this number ranges from 0-255.

Next, several data blocks are defined. A block defines a memory range initialization with the data contained in this block. To specify a block, 3 parameters shall be indicated:

- **The block size (32 bits) measured in WORD16**
- **The OCP start address of the block (32 bits)**
- **The data contained in the block**

The number of blocks to define is not fixed. The final record defines the end of the drp memory initialization. In this final record, the block size shall be set to 0x00000000. The value of the address field is not used and therefore not mentioned.

## C. Macro Definitions

1. WRITE\_BYTE\_LOW(a,b)
  - a) a is the 16 bit unsigned integer to be written into.
  - b) b is in general a 16-bit value or variable.
  - c) The macro should copy the least significant byte from b into a.
2. WRITE\_BYTE\_HIGH(a,b)
  - a) a is the 16 bit unsigned integer to be written into.
  - b) b is in general a 16-bit value or variable.
  - c) The macro should copy the most significant byte from b into a.
3. WRITE\_WORD(a,b)
  - a) a is the 16 bit unsigned integer to be written into.
  - b) b is in general 16-bit value or variable.
  - c) The macro should copy the b into a.
4. WRITE\_WORD\_AT\_PTR(a,b)
  - a) a is a pointer to a 16 bit unsigned integer to be written into.
  - b) b is in general 16-bit value or variable.
  - c) The macro should copy the b into location pointed to by a.
5. READ\_WORD(a,b)

- a) a is the 16 bit unsigned integer to be read.
  - b) b is a 16-bit unsigned variable to be read into.
  - c) The macro should copy the contents of a into b.
6. WAIT\_US(a)
- a) a is the wait in micro seconds.

## D. RX\_ON Script Details

Here we describe step-by-step functionality of the RX\_ON script:

1. Read the temperature,
2. Estimate the ABE and AFE gains using the temperature coefficients
3. Find the AFE and ABE gains closest to the gains requested by the AGC gain step.
4. Apply the AFE gain, disable the AFE.
5. **Apply an ABE gain of 11 dB.**
6. Set the RF\_FREQ register.
7. Disable the RX Front End Module (FEM).
8. Enable DCO (**mixer clocks enabled**), set DBB\_IF
9. Load calibrated values of KDCO, PVT, IQMC, DLO\_AT, SCF poles
10. Enable mixer speedup.
11. Enable FBDAC, ADC
12. Compute fcw, resampler\_fcw
13. DLO\_common\_1 call: Reset DLO, Step through PVT
14. Set the MCU, DSP divider, enable TDC\_SIGMA\_DELTA on integer channels.
15. Wait 10 us for PVT step through
16. DLO\_common\_2 call: step through acquisition (10 us wait), step into tracking, start period inv accumulation.
17. Disable mixer speedup
18. rx\_gain\_measure\_part1: Enable DCU, PCU, apply positive input to FCU\_DAC
19. dlo\_common\_3: wait 20 us, stop period inverse accumulation.
20. Compute the period inverse.
21. Reset DC estimation registers.
22. Gain\_measure\_part2: read the DC offset (MAX+MIN)/2, apply negative input to FCU\_DAC.
23. Dlo\_common\_4: Start IIR filters, gear shifting, enable type-II loop (wait of 15 us)
24. Wait for 5 us, reset the DC estimation registers.
25. Gain\_measure\_part3: read the DC offset, compute the Vpp swing resulting from positive and negative FCU\_DAC input.
26. Enable AFE.
27. Wait for **10-15** us.
28. Reset DC estimation registers.
29. Wait for **30-35** us.
30. Rx\_gain\_measure\_part4: DC offset estimation and FCU compensation (**no SCF loss factor, mixer clocks were enabled all the while**)
31. **Set the correct ABE gain.**
32. Prefilter in operational mode, disable ARX bus and shadow.
33. Script Done (enable the FEM).
34. **Remaining gain compensation**

### Notes:

- a. We estimate and compensate DC offset with a modest ABE gain of 11 dB.
- b. It has been experimentally verified that with 11 dB ABE gain the DC offset introduced with AFE in max gain setting is comfortably below the ADC saturation level.
- c. It is now expected that the DC offset compensation will ensure that the ADC will always remain well outside the saturation limits and any remaining DC offset will be handled by the residual DC offset compensation.

The remaining gain compensation mentioned in step 34 is supposed to correct for the difference in measured ABE gain versus the estimated ABE gain. It is not very clear at present if the ABE gain measured via FB-DAC is a more accurate estimate of ABE gain than the ABE gain estimated from calibrated gains and temperature coefficient. Need comprehensive characterization results here.

## E. TX\_ON Script Details

Here we describe step-by-step functionality of the TX\_ON script:

1. Load calibrated values of DLO\_PER\_INV, DLO\_TUNE\_A\_T, KDCO, PVT
2. Enable DCO, set DBB\_IF
3. Enable SAM block clock.
4. Compute fcw
5. DLO\_common\_1 call: Reset DLO, Step through PVT
6. Set the MCU, DSP divider, enable TDC\_SIGMA\_DELTA on integer channels.
7. Wait 10 us for PVT step through
8. DLO\_common\_2 call: step through acquisition (10 us wait), step into tracking, start period inv accumulation.
9. dlo\_common\_3: wait 20 us, stop period inverse accumulation.
10. Compute the period inverse.
11. Dlo\_common\_4: Start IIR filters, gear shifting, enable type-II loop (wait of 15 us)
12. RUN the KDCO\_INV calibration algorithm, includes running modulation with 1100 bit-pattern, and includes over 85 us of wait.
13. Allow TX modulation.
14. Enable the SAM block.

## References

[1] LNA Swap SW change request.



LNA\_Swap\_SW\_implementation\_proposal