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**Technical Document - Confidential**

**GSM PROTOCOL STACK**

**G23**

**TM – HARDWARE TIMER DRIVER**

**DRIVER INTERFACE**

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Document Number:	8415.065.99.004
Version:	0.5
Status:	Draft
Approval Authority:	
Creation Date:	1999-Nov-12
Last changed:	2015-Mar-08 by XINTEGRA
File Name:	Timer_api.doc

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## Change History

Date	Changed by	Approved by	Version	Status	Notes
1999-Nov-12	TSE		0.1		1
1999-Dec-06	TSE		0.2		2
1999-Dec-13	TSE		0.3		3
2000-Jan-21	TSE		0.4		4
2003-May-21	XINTEGRA		0.5	Draft	

**Notes:**

1. Initial version
2. Restructured
3. Function parameters updated
4. TM\_SIGTYPE\_ELAPSED updated

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- [ISO 9000:2000] International Organization for Standardization. Quality management systems - Fundamentals and vocabulary. December 2000

# 1 Introduction

G23 is a software package implementing Layers 2 and 3 of the ETSI-defined GSM air interface signaling protocol, and as such represents the part of a GSM mobile station's protocol software which is both, platform and manufacturer independent. Therefore, G23 can be viewed as a building block providing standardized functionality through generic interfaces for easy integration.

The G23 suite of products consists of the following items:

- Layers 2 and 3 for speech & short message services,
- Layers 2 and 3 for fax & data services,
- Application Control Interface, AT Command Interface
- MMI and MMI Framework (MFW)
- Test and integration support tools.

This document describes the functional interface of the G23 hardware timer driver. This driver is used to control hardware timer registers ( i.e. for watchdogs, sounds..) which could generate interrupts.

## Interface description of the Timer driver

### 1.1 Data types

Name	Description
UBYTE	unsigned 8 bit integer data type
BYTE	signed 8 bit integer data type
USHORT	unsigned 16 bit integer data type
SHORT	signed 16 bit integer data type

## Constants

Name	Description
TM_SIGTYPE_ELAPSED	Signal type identifying that a timer has elapsed
DRV_BUFFER_FULL	The internal buffer is exhausted
DRV_DISABLED	Driver is not enabled
DRV_ENABLED	Driver is enabled
DRV_NOTCONFIGURED	Driver is not configured
DRV_INITFAILURE	Driver initialization failed
DRV_INITIALIZED	Driver is already initialized
DRV_INTERNAL_ERROR	Unspecified internal driver error
DRV_INPROCESS	The requested function is currently being executed
DRV_INVALID_PARAMS	One or more parameters are out of range or invalid
DRV_NOTCONFIGURED	Driver is not configured
DRV_OK	Return value indicating the function completed successfully
DRV_UNKNOWN	unknown device accessed
DRV_SIGFCT_NOTAVAILABLE	The requested event signaling functionality is not available

## 1.2 Signals

Signals are used to asynchronously inform the process using the services about selected events. Signaling is done by passing a signal call-back function to the driver at the time of initialization. When no call-back is defined, event signaling cannot be performed. A signal can be set using the function `TM_SetSignal()`. Event signaling can be disabled by calling the function `TM_ResetSignal()`.

The following chapters describe the contents of the `T_DRV_SIGNAL` information structures defined specially for this driver. The contents of the `T_DRV_SIGNAL` information structures for the common signals are defined in [C\_8415.0026].

### 1.2.1 TM\_SIGTYPE\_ELAPSED

This signal is indicated when the Timer has elapsed. A prerequisite to being informed asynchronously about this event is that the signal has been set using the `TM_SetSignal()` function. The low byte of the `SignalValue` parameter includes the ID of the timer that has elapsed. The high byte of the `SignalValue` parameter identifies the use of the parameter `UserData`.

Parameter	Value
SignalType	TM_SIGTYPE_ELAPSED
DataLength	6
UserData	1 <sup>st</sup> 16 bit LowByte: Timer ID HighByte : 0 ... Data represent timer expirations 3 <sup>rd</sup> Byte ff: Counter of timer expirations in case of autoreload (4 byte)

## 1.3 Functions

Name	Description
TM_Init	Initialization of the driver
TM_Exit	Termination of the driver
TM_ResetTimer	Reset timer
TM_StopTimer	Stop timer
TM_StartTimer	Start timer
TM_ReadTimer	Read timer value
TM_DisableWatchdog	Disable watchdog interrupt
TM_EnableWatchdog	Enable watchdog interrupt
TM_ResetWatchdog	Reset Watchdog
TM_SetSignal	Define a signal which the driver uses to indicate an event
TM_ResetSignal	Un-define a signal which the driver uses to indicate an event

### 1.3.1 TM\_Init – Driver Initialization

**Definition:**

```
USHORT TM_Init
(
    USHORT          DrvHandle
    T_DRV_CB_FUNC   in_SignalCBPtr
    T_DRV_EXPORT ** DrvInfo
);
```

**Parameters:**

Name	Description
DrvHandle	unique handle for this driver
in_SignalCBPtr	This parameter points to the function that is called at the time an event that is to be signaled occurs. This value can be set to NULL if event signaling should not be possible.
DrvInfo	pointer to the driver parameters (see GDI specification document for a description of T_DRV_EXPORT).

**Return values:**

Name	Description
DRV_OK	Initialization successful
DRV_INITIALIZED	Driver already initialized
DRV_INITFAILURE	Initialization failed

**Description**

This function needs to be implemented in all drivers.

The function initializes the driver's internal data. The function returns DRV\_OK in the case of a successful completion.

The function returns DRV\_INITIALIZED if the driver has already been initialized and is ready to be used or is already in use. In case of an initialization failure, which means that the driver cannot be used, the function returns DRV\_INITFAILURE.

The driver exports its properties like its name, the functions to access driver functionality and a bitfield called flags by the parameter DrvInfo. If the driver is called by ISR, Bit(0) in the bitfield is set, otherwise this bit is cleared.

The driver stores the DrvHandle and passes it over the SignalID to the calling process every time the callback function is called.

### 1.3.2 TM\_Exit – Driver finalization

**Definition:**

```
void TM_Exit  
(  
    void  
);
```

**Parameters:**

Name	Description
-	-

**Return values:**

Name	Description
-	-

**Description**

This function needs to be implemented in all drivers.

The function is called when the driver functionality is no longer needed. The function “de-allocates” all allocated resources and finalizes the driver.

### 1.3.3 TM\_ResetTimer - Reset Timer

**Definition:**

```
void TM_ResetTimer (
    int timerNum,
    int countValue,
    USHORT autoReload,
    USHORT clockScale
);
```

**Parameters:**

Name	Description
timerNum	timer ID (in case of multiple hardware timers, defined by driver)
countValue	initial value of timer (in ticks)
autoReload	reload timer after expiration (1=yes, 0=no)?
ClockScale	timer tick scale (timer prescaler value) : ratio of clock cycles per tick (1 tick = multiple of milliseconds)

**Return values:**

Name	Description
-	-

**Description**

This function sets the settings for the timer. The countValue is a multiple of timer ticks, so the timer duration in Seconds must be computed according to the timer prescaler. If autoreload is set, the timer re-starts after expiration automatically with the value countValue. If the timer expires and the timer's interrupt service routine resides within the driver, the event specified by the TM\_SIGTYPE\_ELAPSED Signal is generated and the callback routine is called. If the timer interrupt is connected with an ISR outside the driver, that ISR becomes running and no event will be generated.

### 1.3.4 TM\_StopTimer - Stop Timer

**Definition:**

```
void TM_StopTimer (  
    int    timerNum);
```

**Parameters:**

Name	Description
timerNum	timer ID

**Return values:**

Name	Description
-	-

**Description**

This function stops the timer immediately. The current timer value will not be changed, until the timer is started again.

### 1.3.5 TM\_StartTimer – Start Timer

**Definition:**

```
void TM_StartTimer (  
    int timerNum);
```

**Parameters:**

Name	Description
timerNum	timer ID

**Return values:**

Name	Description
-	-

**Description**

This function starts the timer immediately using the current timer value .

### 1.3.6 TM\_ReadTimer – Read Current Timer Value

**Definition:**

```
USHORT TM_ReadTimer (  
    int    timerNum)
```

**Parameters:**

Name	Description
timerNum	timer ID

**Return values:**

Name	Description
-	current timer value in ticks

**Description**

This function reads the current timer value.

### 1.3.7 TM\_DisableWatchdog - Disable watchdog interrupt

**Definition:**

```
void TM_DisableWatchdog(void);
```

**Parameters:**

Name	Description
-	

**Return values:**

Name	Description
-	

**Description**

This function disables a watchdog which is build of a hardware timer. The watchdog interrupt will never be generated, until TM\_EnableWatchdog() is called.

### 1.3.8 TM\_EnableWatchdog - Enable watchdog interrupt

**Definition:**

```
void TM_EnableWatchdog( void);
```

**Parameters:**

Name	Description
-	

**Return values:**

Name	Description
-	

**Description**

This function enables a watchdog which is build of a hardware timer (the timer's interrupt should be connected to a RESET pin of the MCU). The watchdog interrupt is enabled. In case of the watchdog interrupt no event could be generated.

## TM\_ResetWatchdog - Reset watchdog

### Definition:

```
void TM_ResetWatchdog(  
    int    count);
```

### Parameters:

Name	Description
count	new watchdog value in ticks

### Return values:

Name	Description
-	

### Description

This function resets a watchdog to avoid watchdog interrupt. The watchdog timer duration is defined by the parameter Count.

## TM\_SetSignal - Define a signal which the driver uses to indicate an event

**Definition:**

USHORT TM\_SetSignal

```
(
    USHORT          in_SignalID
);
```

**Parameters:**

Name	Description
in_SignalID	Signal type to be set

**Return values:**

Name	Description
DRV_OK	Function completed successfully
DRV_INVALID_PARAMS	One or more parameters are out of range or invalid
DRV_SIGFCT_NOTAVAILABLE	Event signaling functionality is not available

**Description**

This function is used to define a signal that indicates keyboard status changes to the process. A keyboard status change is an event identified in the signal information data type as SignalType. The only signal that can be set is the signal defined in the following table.

Signal	Value
TM_SIGTYPE_ELAPSED	DRV_SIGTYPE_USER

### 1.3.9 TM\_ResetSignal – Remove a Signal

**Definition:**

USHORT TM\_ResetSignal

```
(  
    USHORT          in_SignalID  
);
```

**Parameters:**

Name	Description
in_SignalID	Signal type to be reset

**Return values:**

Name	Description
DRV_OK	Function completed successfully
DRV_INVALID_PARAMS	One or more parameters are out of range or invalid
DRV_SIGFCT_NOTAVAILABLE	Event signaling functionality is not available

**Description**

This function is used to remove a signal that has previously been set. The signal that is removed is identified by in\_SignalID.

If no signal call-back function has been defined at the time of initialization, the driver returns DRV\_SIGFCT\_NOTAVAILABLE.

## Appendices

### A. Acronyms

**DS-WCDMA** Direct Sequence/Spread Wideband Code Division Multiple Access

### B. Glossary

**International Mobile Telecommunication 2000 (IMT-2000/ITU-2000)** Formerly referred to as FPLMTS (Future Public Land-Mobile Telephone System), this is the ITU's specification/family of standards for 3G. This initiative provides a global infrastructure through both satellite and terrestrial systems, for fixed and mobile phone users. The family of standards is a framework comprising a mix/blend of systems providing global roaming. <URL: <http://www.imt-2000.org/>>